

Rings: *efficient JVM library for commutative algebra*

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Rings: *a few examples from physics*

- **Processes at Large Hadron Collider**
 - ▶ **Phenomenology**
 - ▶ **One-loop integrals: Passarino-Veltman reduction**
 - ▶ **(Multi-)loop integrals: new approaches**

Rings: *a few examples from physics*

● Processes at Large Hadron Collider

▶ Phenomenology

- ▶ **Example:** *tree-level associated production of χ_b and open charm*
 - 10^4 GCDs of polynomials with $10^1 - 10^5$ terms in $\mathbb{Q}[x_1, \dots, x_7]$
 - factorization of polynomials with $10^6 - 10^7$ terms in $\mathbb{Q}[x_1, \dots, x_7]$
- ▶ **Example:** *tree-level (NLO*) production of pair of J/ψ and χ_c mesons*
 - 6,145,800 GCDs of polynomials with $10^1 - 10^5$ terms in $\mathbb{Q}[x_1, \dots, x_6]$
 - total time for GCDs was 11 hours (20% of total time), which is only a part of total time spent in rational function arithmetic
 - all these just to prepare for further numerical evaluation

▶ One-loop integrals: Passarino-Veltman reduction

▶ (Multi-)loop integrals: new approaches

Rings: *a few examples from physics*

● Processes at Large Hadron Collider

▶ Phenomenology

▶ One-loop integrals: Passarino-Veltman reduction

▶ Example: *production of four quarks at one loop in gluon fusion*

- requires to solve up to 86×86 linear system with symbolic coefficients from $\mathbb{Q}[x_1, \dots, x_5]$
- this is already a sort of “record” computation due to intermediate expression swell
- advanced methods: modular techniques, rational reconstruction, evaluation homomorphisms, Hensel lifting etc

▶ (Multi-)loop integrals: new approaches

Rings: *a few examples from physics*

● Processes at Large Hadron Collider

- ▶ **Phenomenology**
- ▶ **One-loop integrals: Passarino-Veltman reduction**
- ▶ **(Multi-)loop integrals: new approaches**
 - ▶ **Keywords:**
 - Ideals and Gröbner bases
 - Effective Nullstellensatz
 - Multivariate residues
 - ...

Rings: *a few examples from physics*

- Processes at Large Hadron Collider
 - ▶ Phenomenology
 - ▶ One-loop integrals: Passarino-Veltman reduction
 - ▶ (Multi-)loop integrals: new approaches
 - ▶ *and many many other examples ...*

Rings: *an overview*

▶ **Computational Number Theory**

- ▶ *primes: sieving, testing, factorization*
- ▶ *univariate polynomials over arbitrary coefficient rings: fast arithmetic, gcd, factorization etc.*
- ▶ *Galois fields & Algebraic number fields*

▶ **Computational Commutative Algebra**

- ▶ *multivariate polynomials over arbitrary coefficient rings: fast arithmetic, gcd, factorization etc.*
- ▶ *fast rational function arithmetic*

▶ **Computational Algebraic Geometry**

- ▶ *Gröbner bases*
- ▶ *Ideals in multivariate polynomial rings*

▶ **Programming in Scala**

- ▶ *object-oriented and functional programming in one concise, high-level and statically typed language*

Rings: *motivation*

— *Yet another program for math ?
Really ? What for ???*

An *incomplete* list of similar software:

Closed source (proprietary)

Magma, Maple, Mathematica,
Fermat, ...

Open source (free)

Singular, Macaulay2, CoCoA,
Reduce, Maxima, Pari/GP, ...
FLINT, NTL, FORM, ...

either quite heavyweight interactive CASs or very specialized libraries or very slow

Goals in Rings:

- ▶ **Lightweight:** *lightweight, portable, extensible and embeddable library (not a CAS)*
- ▶ **Modern:** *concise API which meets modern best programming practices*
- ▶ **Fast:** *use asymptotically fast algorithms to achieve the best performance*

In single sentence (this is ads 😊):

— *Rings is the fastest library written in the
most popular programming language.*

Basic algebraic definitions

- **Ring:** a set of elements with "+" and "×" operations defined.

Examples:

- \mathbb{Z} — ring of integers
- $\mathbb{Z}[i]$ — Gaussian integers
- $R[\vec{X}]$ — polynomials with coefficients from ring R

- **Field:** a ring with "/" (division) operation.

Examples:

- \mathbb{Q} — field of rational numbers
- \mathbb{Z}_p — field of integers modulo a prime number
- $\text{Frac}(R[X])$ — field of rational functions

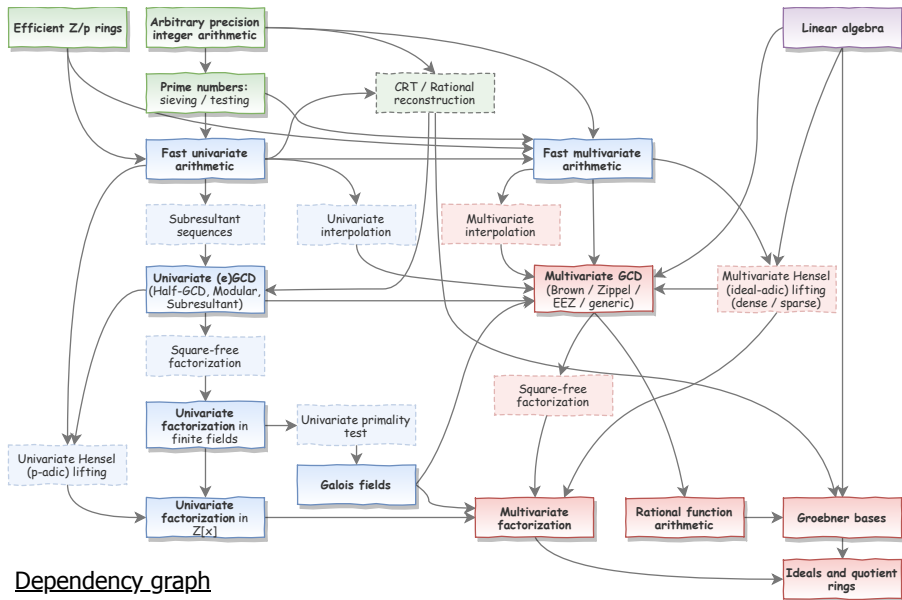
- **Ideal:** a subset of ring elements closed under multiplication with ring.

Examples:

- Given a set of generators $\{f_i(x, y, \dots)\} \in R[x, y, \dots]$ ideal is formed by all elements of the form

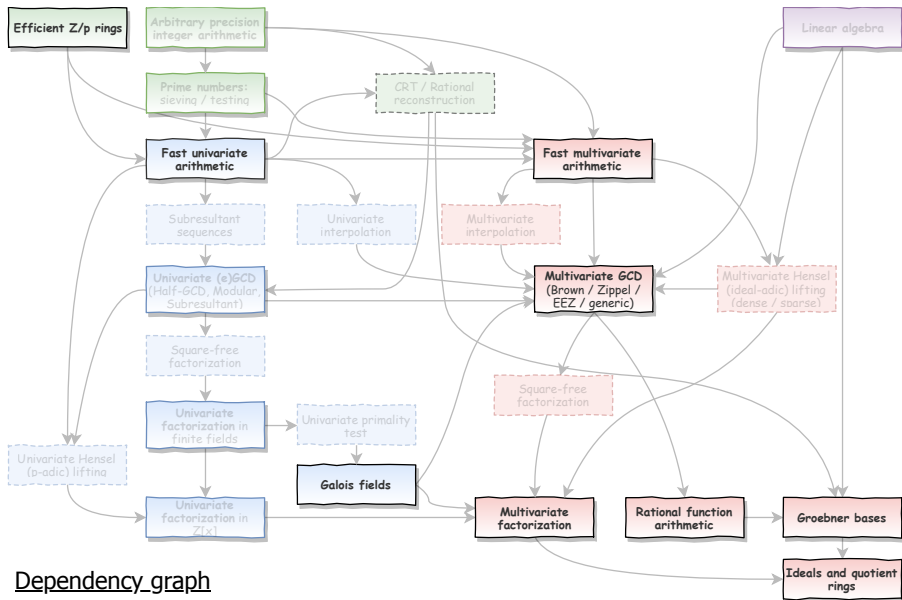
$$c_1(x, y, \dots) \times f_1(x, y, \dots) + \dots + c_n(x, y, \dots) \times f_n(x, y, \dots)$$

Rings: implementation aspects



Dependency graph

Rings: implementation aspects



Dependency graph

Rings: *design by examples*

Simple example:

```
1  implicit val ring = UnivariateRing(Q, "x") // base ring Q[x]
2  val x = ring("x")           // parse polynomial from string
3  val poly = x.pow(100) - 1    // construct polynomial programmatically
4  val factors = Factor(poly)   // factorize polynomial
5  println(factors)
```

Rings: *design by examples*

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```

- ▶ Explicit types are omitted for shortness, though Scala is fully statically typed

```
val ring : Ring[UnivariatePolynomial[Rational[IntZ]]] = ...
val poly : UnivariatePolynomial[Rational[IntZ]] = ...
```

(types are inferred automatically at compile time if not specified explicitly)

Rings: *design by examples*

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(types are inferred automatically at compile time if not specified explicitly)

- ▶ Trait `Ring[E]` implements the concept of mathematical ring and defines all basic algebraic operations over the elements of type `E`

```
println( ring.isField ) // access ring properties
println( ring.characteristic ) // access ring characteristic
println( ring.cardinality ) // access ring cardinality
```

Rings: *design by examples*

Simple example:

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- ▶ Trait Ring[E] implements the concept of mathematical ring and defines all basic algebraic operations over the elements of type E

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println( ring.isField ) // access ring properties
println( ring.characteristic ) // access ring characteristic
println( ring.cardinality ) // access ring cardinality
```

- ▶ The implicit brings operator overloading via type enrichment (continue =>)

Rings: *design by examples*

Meaning of implicits:

```
1 // ring of elements of type E
2 implicit val ring : Ring[E] = ...
3 val a : E = ...
4 val b : E = ...

6 val sum = a + b // compiles to ring.add(a, b)
7 val mul = a * b // compiles to ring.multiply(a, b)
8 val div = a / b // compiles to ring.divideExact(a, b)
```

Example:

```
1 val a : IntZ = Z(12)
2 val b : IntZ = Z(13)
3 assert (a * b == Z(156)) // no any implicit Ring[IntZ]

5 implicit val ring = Zp(17) // implicit Ring[IntZ]
6 assert (a * b == Z(3)) // multiplication modulo 17
```


Rings: *design by examples*

Multivariate polynomials

```
1 // base ring Q[x, y, z]
2 implicit val ring = MultivariateRing(Q, Array("x", "y", "z"))
3 val (x, y, z) = ring("x", "y", "z") // parse polynomials from strings

5 val poly1 = (x + y + z).pow(10) - 1 // construct poly
6 val poly2 = ring("(x + y + z)^3 + 1") // or just parse from string

8 println( PolynomialGCD(poly1, poly2) ) // compute GCD
9 println( Factor(poly1) ) // factorize polynomial

11 // construct some non-trivial polynomial ideal
12 implicit val ideal = Ideal(Seq(poly1 - x, poly2 - y), LEX)
13 assert ( ideal.dimension == 1 )

15 // reduce poly modulo ideal
16 assert ( poly1 %% ideal == x )
17 assert ( poly2 %% ideal == y )
```

Rings: *design by examples*

Rational function arithmetic:

```
1 // rational functions Frac(Z[x, y, z])
2 implicit val ring = Frac(MultivariateRing(Z, Array("x", "y", "z")))
3 val (x, y, z) = ring("x", "y", "z") // parse elements from strings

5 // construct expression
6 val expr1 = x / y + z.pow(2) / (x + y - 1)

8 // or import from file
9 import scala.io.Source
10 val expr2 = ring(Source.fromFile("myFile.txt").mkString)

12 val expr3 = expr1 * expr2
13 // unique factor decomposition of fraction
14 println ( ring.factor(expr3) )
```

- ▶ Fractions are always reduced to a common denominator and GCD is cancelled automatically;

Rings: *design by examples*

Built-in ring	Description
\mathbb{Z}	ring of integers
\mathbb{Q}	field of rationals
GaussianRationals	field of complex rational numbers $\mathbb{Q}(i)$
$\mathbb{Z}_p(p)$	integers modulo p
$\text{GF}(p, q)$	finite field with cardinality p^q
AlgebraicNumberField(alpha)	algebraic number field $F(\alpha_1, \dots, \alpha_s)$
Frac(R)	field of fractions over Euclidean ring R
UnivariateRing(R, x)	univariate ring $R[x]$
MultivariateRing(R, vars)	multivariate ring $R[x_1, x_2, \dots]$
QuotientRing(R, ideal)	multivariate quotient ring $R[x_1, x_2, \dots]/I$

Rings: *design by examples*

Diophantine equations: solve $\sum f_i s_i = \gcd(f_1, \dots, f_N)$ for given f_i and unknown s_i :

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```
1 def solveDiophantine[E](fi: Seq[E])(implicit ring: Ring[E]) =
2   fi.foldLeft((ring(0), Seq.empty[E])) { case ((gcd, seq), f) =>
3     val xgcd = ring.extendedGCD(gcd, f)
4     (xgcd(0), seq.map(_ * xgcd(1)) :+ xgcd(2))
5   }
```

Rings: *design by examples*

Diophantine equations: solve $\sum f_i s_i = \gcd(f_1, \dots, f_N)$ for given f_i and unknown s_i :

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5   }
```

Diophantine equations in $\text{Frac}(\text{GF}(17^3)[x, y, z])[W]$:

```
1 // Galois field GF(17, 3)
2 implicit val gf    = GF(17, 3, "t")
3 // Rational functions in x, y, z over GF(17, 3)
4 implicit val fracs = Frac(MultivariateRing(gf, Array("x", "y", "z")))
5 // univariate ring Frac(GF(17, 3)[x,y,z])[W]
6 implicit val ring  = UnivariateRing(fracs, "W")

8 val f1 = ring("1 + t^2 + x/y - W^2") // parse elements from strings
9 val f2 = ring("1 + W + W^3/(t - x)") // parse elements from strings
10 val f3 = ring("t^2 - x - W^4")      // parse elements from strings
11 // do the job
12 val solve = solveDiophantine(Seq(f1, f2, f3))
```

▶ this is a piece of one-loop master integral reduction algorithm

Rings: *modular arithmetic with machine numbers*

▶ Arithmetic in \mathbb{Z}_p with word-sized p ($p < 2^{64}$) lies in the basis of the most part of fundamental algorithms and directly affects performance of all computations

▶ $N \bmod p \equiv N - \lfloor N/p \rfloor \times p$ — this is how remainder is computed by the CPU

▶ Integer division (DIV) is one of the most inefficient CPU instructions:

▶ it has 20-80 times worth throughput than e.g. MUL (for Intel Skylake)

▶ it breaks CPU pipelining

▶ **The hack** (*Barret reduction; see Hacker's delight*):

▶ Compute *once* the *magic* = $\lfloor 2^m/p \rfloor$ for sufficiently large m

▶ Then $\lfloor N/p \rfloor = (N \times \text{magic})/2^m$ which is one MUL and one SHIFT

▶ **Another hack:**

▶ $(a \times b)_{\mathbb{Z}_p} = (a \times b) \bmod p$ if a and b are less than 2^{32} (fast)

▶ else, the Montgomery multiplication is used

▶ Modular arithmetic in Rings is 3-5 times faster than with native CPU instructions and especially fast in \mathbb{Z}_p rings with $p < 2^{32}$

Rings: *polynomials*

► Univariate polynomials are always dense:

polynomial: $c_0 + c_1x + c_2x^2 + \dots + c_nx^n$

array:

c_0	c_1	c_2	\dots	c_n
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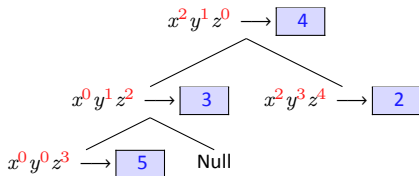
- *native arrays are used to store univariate polynomials*

► Multivariate polynomials are sparse:

polynomial: $2x^2y^3z^4 + 3yz^2 + 4x^2y + 5z^3$

↓↓↓

tree map:

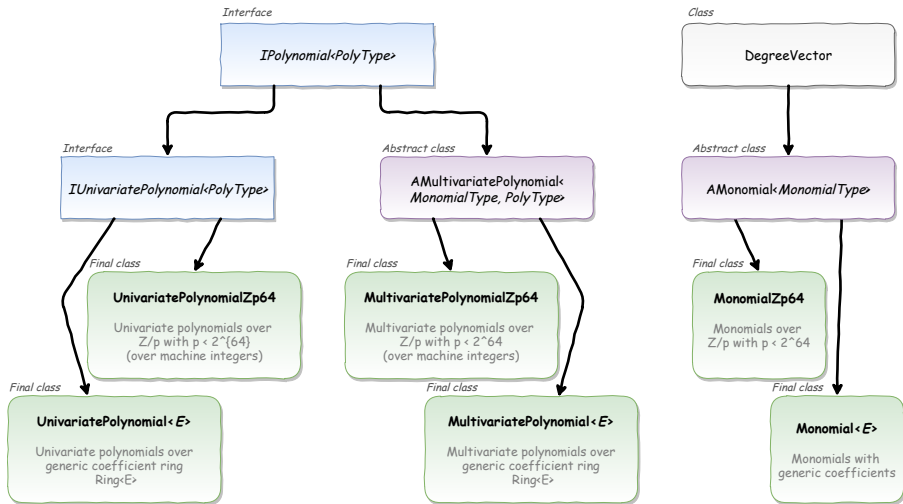


- *red-black tree map is used to store multivariate terms*

Rings: *polynomials*

- ▶ Polynomials over \mathbb{Z}_p with $p < 2^{64}$ (machine numbers) have separate implementations
 - ▶ `E[] data` — *generic array for univariate polynomials over generic rings (with elements of reference type E)*
 - ▶ `long[] data` — *native array for univariate polynomials over \mathbb{Z}_p with $p < 2^{64}$ (machine words)*
- ▶ Motivation:
 - ▶ \mathbb{Z}_p with $p < 2^{64}$ already has separate implementation
 - ▶ more specific and optimized algorithms
 - ▶ avoid inefficient generics with primitive types in Java (however, e.g. in C/C++ one would have to do the same, like in NTL)

Rings: polynomials



Rings: *polynomials*

	Univariate (n is polynomial degree)	Multivariate (n is polynomial size)
Addition/Subtraction	$O(n)$	$O(n \log n)$
Multiplication	$O(n^{\log_2 3})$ via Karatsuba method (with lots of heuristic to reduce the constant)	$O(nm \log(n) \log(m))$ via plain method (Kro- necker trick is used to significantly reduce the constant)
Division	$O(n^{\log_2 3})$ via Newton's iteration (with lots of heuristic to reduce the constant)	$O(nm \log(n) \log(m))$ via plain method
Evaluation	$O(n)$ via Horner method	$O(n \log(d))$ via plain method with caching or via recursive Horner scheme

Rings: *polynomial GCD*

▶ **Univariate (e)GCD:**

- ▶ Rings switches between Euclidean GCD, Half-GCD and Brown's GCD (for coefficient rings with characteristic zero)

▶ **Multivariate GCD:**

- ▶ for sparse inputs Rings uses Zippel's algorithm based on linear algebra
- ▶ for relatively dense polynomials Rings uses Enhanced Extended Zassenhaus (EEZ) approach based on multivariate (ideal-adic) Hensel lifting
- ▶ when the coefficient ring has very small cardinality Rings uses a version of Kaltofen-Monagan generic GCD algorithm
- ▶ for coefficient rings of characteristic zero, modular algorithm (Zippel-like for sparse or Brown-like with EEZ for dense inputs) is used
- ▶ *all these contain tons of heuristic (code for algorithms spans more than 6,000 l.o.c.)*

Rings: *polynomial GCD*

Benchmarks:

- ▶ Generate three polynomials a , b and g at random and compute $gcd(ag, bg)$ (non-trivial) and $gcd(ag + 1, bg)$ (trivial)
- ▶ Terms of polynomials are generated independently
- ▶ Two ways to generate exponents inside terms:
 - ▶ *Uniform exponents* (uniform distribution):
choose each exponent independently in range $\exp_{\min} \leq \exp_i < \exp_{\max}$; the total degree will be $N_{\text{vars}}\exp_{\min} \leq \exp_{\text{tot}} < N_{\text{vars}}\exp_{\max}$
Example ($\exp_{\min} = 0, \exp_{\max} = 10$):

$$\dots + x^5 y^2 z^8 + x^3 y^8 z^6 + \dots$$

- ▶ *Sharp exponents* (multinomial distribution):
choose the total degree \exp_{tot} , then for the first variable $0 \leq \exp_1 \leq \exp_{\text{tot}}$, for the second variable $0 \leq \exp_2 \leq (\exp_{\text{tot}} - \exp_1)$ and so on
Example ($\exp_{\text{tot}} = 10$):

$$\dots + x^7 y^2 z^1 + x^0 y^8 z^2 + \dots$$

Rings: *polynomial GCD*

Params (a,b,g):

#terms = 40

#bits = 32

exp_{min} = 0

exp_{max} = 30

#terms = 40

#bits = 32

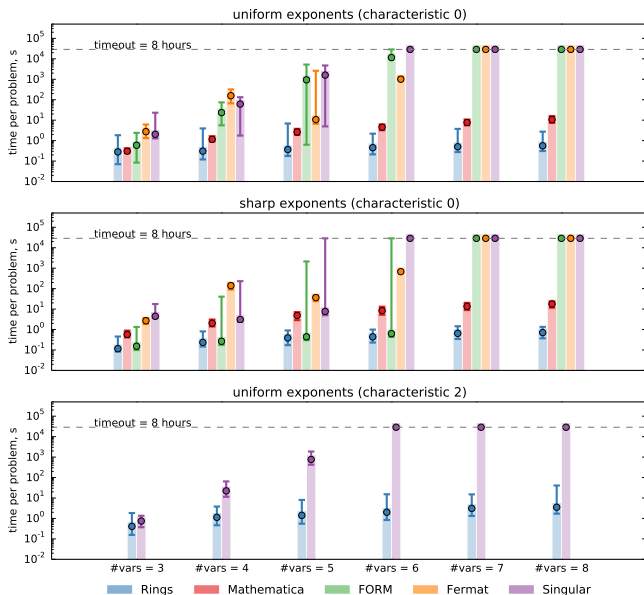
exp_{tot} = 50

#terms = 40

#bits = 1

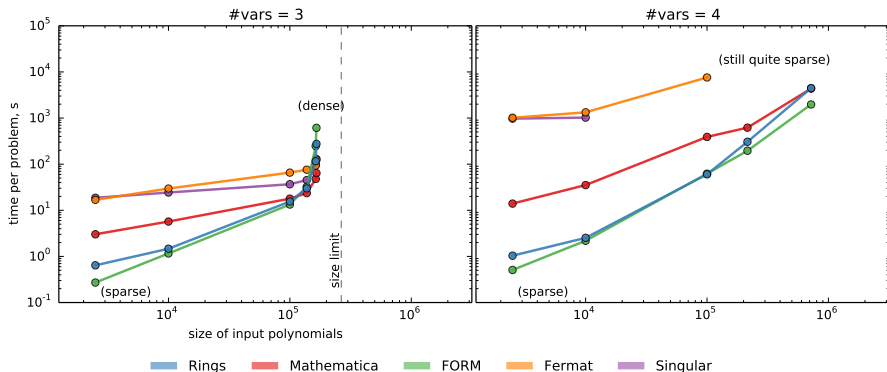
exp_{min} = 0

exp_{max} = 30



Rings: polynomial GCD

"Record" problems:



Params (a,b,g):

$\text{exp}_{\text{tot}} = 50$ / #bits = 128 / #terms = 50, 100, 500, 1000, 5000

Rings: *polynomial GCD*

Dense input:

$$a = (1 + 3x_1 + 5x_2 + 7x_3 + 9x_4 + 11x_5 + 13x_6 + 15x_7)^7 - 1$$

$$b = (1 - 3x_1 - 5x_2 - 7x_3 + 9x_4 - 11x_5 - 13x_6 + 15x_7)^7 + 1$$

$$g = (1 + 3x_1 + 5x_2 + 7x_3 + 9x_4 + 11x_5 + 13x_6 - 15x_7)^7 + 3$$

Problem	Cf. ring	Rings	Mathematica	FORM	Fermat	Singular
$\gcd(ag, bg)$	\mathbb{Z}	104s	115s	148s	1759s	141s
$\gcd(ag, bg + 1)$	\mathbb{Z}	0.4s	2s	0.3s	0.1s	0.4s
$\gcd(ag, bg)$	\mathbb{Z}_{524287}	25s	33s	N/A	147s	46s
$\gcd(ag, bg + 1)$	\mathbb{Z}_{524287}	0.5s	2s	N/A	0.2s	0.2s

Rings: polynomial GCD

Dense input:

$$a = (1 + 3x_1 + 5x_2 + 7x_3 + 9x_4 + 11x_5 + 13x_6 + 15x_7)^7 - 1$$

$$b = (1 - 3x_1 - 5x_2 - 7x_3 + 9x_4 - 11x_5 - 13x_6 + 15x_7)^7 + 1$$

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- ▶ GCD performance on trivial input is very important (since e.g. most part of GCDs computed in rational function arithmetic are trivial)

Rings: polynomial GCD

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$$a = (1 + 3x_1 + 5x_2 + 7x_3 + 9x_4 + 11x_5 + 13x_6 + 15x_7)^7 - 1$$

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$$g = (1 + 3x_1 + 5x_2 + 7x_3 + 9x_4 + 11x_5 + 13x_6 - 15x_7)^7 + 3$$

Problem	Cf. ring	Rings	Mathematica	FORM	Fermat	Singular
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- ▶ GCD performance on trivial input is very important (since e.g. most part of GCDs computed in rational function arithmetic are trivial)
- ▶ one have to make a trade-off between performance on non-trivial and trivial inputs

Rings: *polynomial factorization*

▶ **Univariate factorization:**

- ▶ Rings switches between Cantor-Zassenhaus and Shoup's baby-step-giant-step algorithms for polynomials over finite fields
- ▶ p-adic Hensel lifting is used to compute factorization over \mathbb{Z} (resp. \mathbb{Q})

▶ **Multivariate factorization:**

- ▶ for bivariate polynomials Bernardin's algorithm is used
- ▶ Kaltofen's algorithm is used in all other cases
- ▶ ideal-adic Hensel lifting switches between sparse (based on linear algebra) and dense (based on Bernardin's algorithm)
- ▶ *all these contain tons of heuristic*

Rings: *polynomial factorization*

Benchmark: generate three polynomials a , b and c at random and compute $factor(abc)$ (non-trivial) and $factor(abc + 1)$ (trivial)

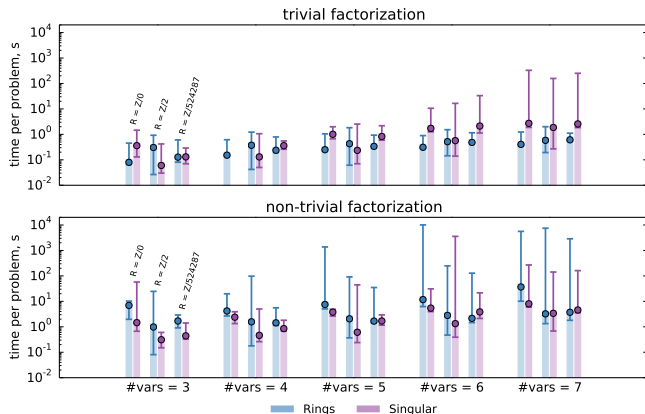
Params:

#factors = 3

#terms = 20

$exp_{min} = 0$

$exp_{max} = 30$



Rings: *polynomial factorization*

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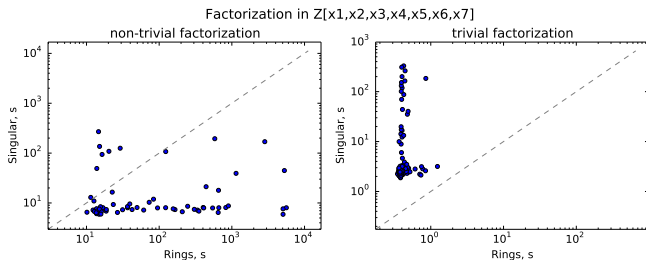
Params:

`#factors = 3`

`#terms = 20`

`expmin = 0`

`expmax = 30`



Rings: *polynomial factorization*

Dense input:

$$p_1 = (1 + 3x_1 + 5x_2 + 7x_3 + 9x_4 + 11x_5 + 13x_6 + 15x_7)^{15} - 1$$

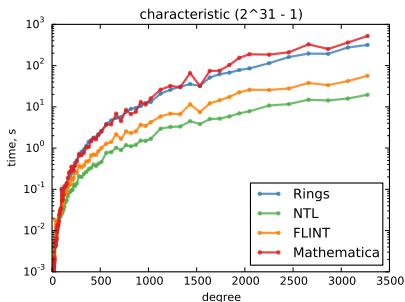
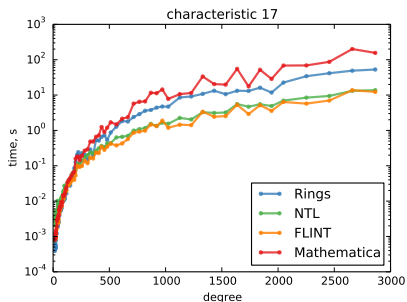
$$p_2 = -1 + (1 + 3x_1x_2 + 5x_2x_3 + 7x_3x_4 + 9x_4x_5 + 11x_5x_6 + 13x_6x_7 + 15x_7x_1)^3 \\ \times (1 + 3x_1x_3 + 5x_2x_4 + 7x_3x_5 + 9x_6x_5 + 11x_7x_6 + 13x_6x_1 + 15x_7x_2)^3 \\ \times (1 + 3x_1x_4 + 5x_2x_5 + 7x_3x_6 + 9x_6x_7 + 11x_7x_1 + 13x_6x_2 + 15x_7x_3)^3$$

Problem	Cf. ring	Rings	Singular	Mathematica
<i>factor</i> (p_1)	\mathbb{Z}	55s	20s	271s
<i>factor</i> (p_1)	\mathbb{Z}_2	0.25s	> 1h	N/A
<i>factor</i> (p_1)	\mathbb{Z}_{524287}	28s	109s	N/A
<i>factor</i> (p_2)	\mathbb{Z}	23s	12s	206s
<i>factor</i> (p_2)	\mathbb{Z}_2	6s	3s	N/A
<i>factor</i> (p_2)	\mathbb{Z}_{524287}	26s	9s	N/A

Rings: polynomial factorization

Univariate input:

$$p_{\text{deg}}[x] = 1 + \sum_{i=1}^{i \leq \text{deg}} i \times x^i$$



▶ This benchmark covers almost all aspects of univariate arithmetic in finite fields

Rings: Gröbner bases

- ▶ **Note:** Rings is not optimized for computing Gröbner bases for “challenging” problems yet (like those arise in post-quantum cryptography)
- ▶ Gröbner bases for graded orders for polynomials over finite fields computed with Faugere’s F4 algorithm (hardly based on fast sparse linear algebra)
- ▶ In other cases Rings may switch between Buchberger algorithm (with different selection strategies), Hilbert-driven methods or modular algorithms
- ▶ Again, many heuristics applied

Problem	Cf. ring	Rings	Mathematica	Singular
cyclic-7	$\mathbb{Z}_{1000003}$	3s	26s	N/A
cyclic-8	$\mathbb{Z}_{1000003}$	51s	897s	39s
cyclic-9	$\mathbb{Z}_{1000003}$	14603s	∞	8523s
katsura-7	$\mathbb{Z}_{1000003}$	0.5s	2.4s	0.1s
katsura-8	$\mathbb{Z}_{1000003}$	2s	24s	1s
katsura-9	$\mathbb{Z}_{1000003}$	2s	22s	1s
katsura-10	$\mathbb{Z}_{1000003}$	9s	216s	9s
katsura-11	$\mathbb{Z}_{1000003}$	54s	2295s	65s
katsura-12	$\mathbb{Z}_{1000003}$	363s	28234s	677s
katsura-7	\mathbb{Z}	5s	4s	1.2s
katsura-8	\mathbb{Z}	39s	27s	10s
katsura-9	\mathbb{Z}	40s	29s	10s
katsura-10	\mathbb{Z}	1045s	251s	124s

Rings: *final technical aspects*

▶ **101,773** lines of code: **93,339** (.java) + **8,434** (.scala)

▶ Licensed under **Apache 2.0**

▶ Sources at **GitHub**:

<https://github.com/PoslavskySV/rings>

▶ Comprehensive documentation at **RTD**:

<https://rings.readthedocs.io>

▶ Covered by **tens of thousands of tests**:

<http://circleci.com/gh/PoslavskySV/rings> (CI)

▶ Interactive **REPL**:

```
sh> brew install PoslavskySV/rings/rings.repl
```

Rings: *an overview*

▶ **Computational Number Theory**

- ▶ *primes: sieving, testing, factorization*
- ▶ *univariate polynomials over arbitrary coefficient rings: fast arithmetic, gcd, factorization etc.*
- ▶ *Galois fields & Algebraic number fields*

▶ **Computational Commutative Algebra**

- ▶ *multivariate polynomials over arbitrary coefficient rings: fast arithmetic, gcd, factorization etc.*
- ▶ *fast rational function arithmetic*

▶ **Computational Algebraic Geometry**

- ▶ *Gröbner bases*
- ▶ *Ideals in multivariate polynomial rings*

▶ **Programming in Scala**

- ▶ *object-oriented and functional programming in one concise, high-level and statically typed language*

BACKUP

Rings: *note on the programming languages*

- The choice of programming language is not so important as e.g. the choice of algorithms and careful design of the API
 - **Rings is written in Java and also provides extensive Scala API**
 - ▶ *Java: just the most popular language*
 - extremely fast, very simple, cross-platform, has the largest community, comes with a dependency manager
 - with the same simplicity can be executed on PC, cluster or a wash machine
 - ▶ *Scala: object-oriented and functional programming in one concise, high-level and statically typed language*
 - has many recent developments from the theory of programming languages
 - very flexible and expressive: allows to write code very fast
 - also popular: e.g. Twitter and Spark are written in Scala
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 - has many recent developments from the theory of programming languages
 - very flexible and expressive: allows to write code very fast
 - also popular: e.g. Twitter and Spark are written in Scala
-
- If you need to compute something quickly, you will find that it is easy
 - If you need to program something, you will find that it is convenient

Rings: *design by examples*

Multivariate polynomials & rational functions & simplifications

► Example:

Given polynomial fraction

$$\frac{1}{((s-t)^2 - m_3^2)(s^2 - m_1^2)(t^2 - m_2^2)}$$

decompose it in a sum of fractions such that denominators in each fraction are algebraically independent in (s, t)

NOTE: denominators are dependent since

$$\begin{aligned} & (m_1 - m_2 - m_3)(m_1 + m_2 - m_3)(m_1 - m_2 + m_3)(m_1 + m_2 + m_3) \\ & + 2(-m_1^2 - m_2^2 + m_3^2) Y_1 + 2(m_1^2 - m_3^2 - m_2^2) Y_2 + 2(m_1^2 - m_2^2 - m_3^2) Y_3 \\ & + Y_1^2 + Y_2^2 + Y_3^2 - 2Y_1 Y_2 - 2Y_1 Y_3 - 2Y_2 Y_3 \equiv 0 \end{aligned}$$

$$Y_1 = ((s-t)^2 - m_3^2) \quad Y_2 = (s^2 - m_1^2) \quad Y_3 = (t^2 - m_2^2)$$

Rings: *design by examples*

Multivariate polynomials & rational functions & simplifications

```
1 // field of coefficients Frac(Z[m1, m2, m3])
2 val cfs = Frac(MultivariateRing(Z, Array("m1", "m2", "m3")))
3 // field of rational functions Frac(Frac(Z[m1, m2, m3])[s, t])
4 implicit val field = Frac(MultivariateRing(cfs, Array("s", "t")))
5 // parse variables from strings
6 val (m1, m2, m3, s, t) = field("m1", "m2", "m3", "s", "t")

8 val frac = (1 / ((s - t).pow(2) - m3.pow(2))
9             / (s.pow(2) - m1.pow(2))
10            / (t.pow(2) - m2.pow(2)))
11 // or just parse from string
12 // val frac = field("1/(((s - t)^2 - m3^2)*(s^2 - m1^2)*(t^2 - m2^2))")
13
```


Rings: *design by examples*

Multivariate polynomials & rational functions & simplifications

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10            / (t.pow(2) - m2.pow(2)))
11 // or just parse from string
12 // val frac = field("1/(((s - t)^2 - m3^2)*(s^2 - m1^2)*(t^2 - m2^2))")
13
14 // bring in the form with algebraically independent denominators
15 val dec = GroebnerMethods.LeinartDecomposition(frac)
16 // simplify fractions (factorize)
17 val decSimplified = dec.map(f => field.factor(f))
18 // pretty print
19 decSimplified.map(f => field.stringify(f)).foreach(println)
```

Rings: *design by examples*

Multivariate polynomials & rational functions & simplifications

```
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9             / (s.pow(2) - m1.pow(2))
10            / (t.pow(2) - m2.pow(2)))
11 ...
```

► **Result:**

$$\frac{1}{((s-t)^2 - m_3^2)(s^2 - m_1^2)(t^2 - m_2^2)} =$$
$$-\frac{1}{8m_1m_2m_3(m_1 + m_2 + m_3)} \frac{1}{(-m_3 - t + s)(t - m_2)}$$
$$-\frac{1}{8m_1m_2m_3(m_1 + m_2 + m_3)} \frac{1}{(-m_3 - t + s)(s + m_1)}$$

+ ... (+22 other terms)

Rings: *design by examples*

Multivariate polynomials & rational functions & simplifications

```
1 // field of coefficients Frac(Z[m1, m2, m3])
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6 val (m1, m2, m3, s, t) = field("m1", "m2", "m3", "s", "t")

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18 // pretty print
19 decSimplified.map(f => field.stringify(f)).foreach(println)
```

Rings: *design by examples*

Multivariate polynomials & rational functions & simplifications

```
1 // field of coefficients Frac(GF(2,16)[m1, m2, m3])
2 val cfs = Frac(MultivariateRing(GF(2,16,"e"), Array("m1","m2","m3")))
3 // field of rational functions Frac(Frac(GF(2,16)[m1, m2, m3])[s, t])
4 implicit val field = Frac(MultivariateRing(cfs, Array("s", "t")))
5 // parse variables from strings
6 val (m1, m2, m3, s, t) = field("m1", "m2", "m3", "s", "t")

8 val frac = (1 / ((s - t).pow(2) - m3.pow(2))
9             / (s.pow(2) - m1.pow(2))
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11 // or just parse from string
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Rings: *design by examples*

Multivariate polynomials & rational functions & simplifications

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8 val frac = (1 / ((s - t).pow(2) - m3.pow(2))
9             / (s.pow(2) - m1.pow(2))
10            / (t.pow(2) - m2.pow(2)))
11 ...
```

► **Result:**

$$\frac{1}{((s-t)^2 - m_3^2)(s^2 - m_1^2)(t^2 - m_2^2)} =$$
$$\frac{1}{(m_1 + m_2 + m_3)^2} \frac{1}{(m_3 + t + s)^2 (s + m_1)^2}$$
$$+ \frac{1}{(m_1 + m_2 + m_3)^2} \frac{1}{(m_3 + t + s)^2 (t + m_2)^2}$$
$$+ \frac{1}{(m_1 + m_2 + m_3)^2} \frac{1}{(t + m_2)^2 (s + m_1)^2}$$

Rings: *parametric number fields*

```
1 // Q[c, d]
2 val params = Frac(MultivariateRing(Q, Array("c", "d")))
3 // A minimal polynomial  $X^2 + c = 0$ 
4 val generator = UnivariatePolynomial(params("c"), params(0), params(1))
   (params)
5 // Algebraic number field  $Q(\sqrt{c})$ , here "s" denotes square root of c
6 implicit val cfRing = AlgebraicNumberField(generator, "s")
7 // ring of polynomials  $Q(\sqrt{c})(x, y, z)$ 
8 implicit val ring = MultivariateRing(cfRing, Array("x", "y", "z"))
9 // bring variables
10 val (x,y,z,s) = ring("x", "y", "z", "s")
11 // some polynomials
12 val poly1 = (x + y + s).pow(3) * (x - y - z).pow(2)
13 val poly2 = (x + y + s).pow(3) * (x + y + z).pow(4)
14
15 // compute gcd
16 val gcd = PolynomialGCD(poly1, poly2)
17 println(ring.stringify gcd)
```