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## SHORT COMMUNICATIONS

### SOME ESTIMATES CONNECTED WITH EUCLID'S ALGORITHM\*

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THE NUMBER of divisions in Euclid's algorithm can be overbounded by the number of digits in writing down the lesser of two given numbers in the position system of calculation with some base  $q$ . The dependence of the properties of these estimates on the value of  $q$  is investigated. The release of the memory in the process of using Euclid's algorithm is also studied.

1. Let the application of Euclid's algorithm to the natural numbers  $a_0, a_1, a_0 > a_1$ , require  $m$  divisions, including the last division giving a zero remainder. We denote the resulting partial quotients by  $q_1, \dots, q_m$ , and the non-zero remainders by  $a_2, \dots, a_m$ . We put  $a_{m+1} = 0$ . By a well-known theorem of Lamé [1],

$$a_1 \geq u_{m+1}, \quad (1)$$

where  $u_{m+1}$  is the  $(m+1)$ -th Fibonacci number. From the inequality (1) it is easy to deduce

$$m+1 < \log_{(1+\sqrt{5})/2}(1+a_1) + \log_{(1+\sqrt{5})/2} \sqrt{5} = \log_{(1+\sqrt{5})/2}(1+a_1) + 1.672275\dots \quad (2)$$

For the practical application of the estimate (2) we replace the logarithm by the number of digits of the natural number  $a_1$  in some position system. If an integer  $q$  greater than unity is the base of the system, then we obtain

$$m \leq (\lceil \log_{(1+\sqrt{5})/2} q \rceil + 1) (\lceil \log_q a_1 \rceil + 1) = (\lceil \log_{(1+\sqrt{5})/2} q \rceil + 1) n_q(a_1), \quad (3)$$

where  $n_q(a_1)$  is the number of digits of  $a_1$  in the  $q$ -ary system.

For the most widespread systems – binary and denary – we obtain the following:

$$\begin{aligned} \log_{(1+\sqrt{5})/2} 2 &= 1.440\dots, & m &\leq 2n_2(a_1), \\ \log_{(1+\sqrt{5})/2} 10 &= 4.784\dots, & m &\leq 5n_{10}(a_1). \end{aligned}$$

To simplify the writing we use the notation  $c_q = \lceil \log_{(1+\sqrt{5})/2} q \rceil + 1$ . The estimate (3) is written in the form  $m \leq c_q n_q(a_1)$ .

For any  $q$  the estimate (3) is cruder than (2). Choosing a criterion of quality of the estimate, we can consider which of the estimates (3) is preferable for two different values of  $q$ . The fact that, having chosen two values of  $q$ , we can obtain estimates greatly differing from each other, is already demonstrated by comparing the estimates given for  $q = 2$  and  $q = 10$ .

For fairly large  $a_1$  the denary estimate is better than the binary estimate. But the binary estimate admits of localization in the following sense: for  $i = 1, 2, \dots, m-2$  we have  $a_i \geq 2a_{i+2}$  (and even  $a_i > 2a_{i+2}$ ; proof:  $a_i = q_{i+1}a_{i+1} + a_{i+2} \geq a_{i+2} + a_{i+2} > 2a_{i+2}$ ). But the statement  $a_i \geq 10a_{i+5}$  is in general untrue (example  $a_0 = 49, a_1 = 30, i = 1$ ). The binary estimate can be improved: indeed the inequality  $m < 2n_2(a_1)$  is satisfied (this will be proved below; but the example  $a_0 = 13$  shows that in the denary estimate it is impossible to replace the sign  $\leq$  by  $<$ ).

It is easy to see that for fairly large  $a_1$  we have  $c_q n_q(a_1) < c_p n_p(a_1)$ , if  $(1 - \{\log_{(1+\sqrt{5})/2} q\}) / \log_{(1+\sqrt{5})/2} q$  is less than the similar quantity for  $p$  (in this case for fairly large  $a_1$  the inequality  $c_q (\log_q a_1 + 1) < c_p \log_p a_1$  will be satisfied). Using this we arrange the values of  $c_2, \dots, c_{10}$  in order of decrease of accuracy of the estimate  $m \leq c_q n_q(a_1)$  for fairly large  $a_1$ :  $c_4 = 3, c_{10} = 5, c_8 = 5, c_6 = 4, c_8 = 5, c_5 = 4, c_7 = 5, c_3 = 3, c_2 = 2$ .

It is clear that for any  $q$  we can find a  $Q$  such that for any natural  $p > Q$  the estimates  $m \leq c_p n_p(a_1)$  is for large  $a_1$  more accurate than  $m \leq c_q n_q(a_1)$ .

It is not so simple in the general case to establish the possibility of localizing and improving the estimates. In this section it will be shown that the class of estimates of the form (3) admitting of localization, is identical with the class of estimates of the same form admitting of improvement. We will formulate the necessary and sufficient conditions which  $q$  must satisfy for the corresponding estimates to belong to this class.

By induction using the equation  $a_i = q_{i+1}a_{i+1} + a_{i+2}$  for  $i = 1, 2, \dots, m$  it can be proved that

$$a_i = Q_{i-1}(q_2, \dots, q_i) a_i + Q_{i-2}(q_2, \dots, q_{i-1}) a_{i+1}, \quad (4)$$

where  $Q_0, Q_1, \dots$  are the Eulerian polynomials:

$$Q_0=1, \quad Q_i(x_1)=x_1,$$

$$Q_n(x_1, \dots, x_n)=x_n Q_{n-1}(x_1, \dots, x_{n-1})+Q_{n-2}(x_1, \dots, x_{n-2}).$$

Since for any collection of natural  $q_2, \dots, q_i$  we have  $Q_{i-1}(q_2, \dots, q_i) \geq Q_{i-1}(1, \dots, 1) = u_i$ , we obtain as a corollary that for  $i = 1, 2, \dots, m$  the inequality  $a_i \geq u_i a_i + u_{i-1} a_{i+1}$  holds and all the more

$$a_i \geq u_i a_i. \quad (5)$$

*Remark.* If  $a_0 = u_{m+2}$ ,  $a_1 = u_{m+1}$ , then (4) is transformed into the well-known identity for Fibonacci numbers:

$$u_{m+1} = u_i u_{m-i+2} + u_{i-1} u_{m-i+1}.$$

Relations (4), (5) permit us to describe all the  $q$  for which the estimate (3) permits of localization.

#### Theorem 1

Let  $i \geq 2$ . For every real  $\epsilon > 0$  natural numbers  $a_0$  and  $a_1$  can be chosen such that Euclid's algorithm applied to them requires not less than  $i - 1$  divisions and thereby  $a_1/a_i < u_i + \epsilon$  will be satisfied.

*Proof.* We choose  $N$  so large that  $u_{i-1}/N < \epsilon$  is satisfied, and consider the sequence of numbers defined recursively:

$$v_1=1, \quad v_2=N, \quad v_n=v_{n-1}+v_{n-2}.$$

We now put  $a_0 = v_{i+2}$ ,  $a_1 = v_{i+1}$ . We have  $q_1 = \dots = q_{i-1} = 1$  and by (4),

$$a_i = u_i a_i + u_{i-1} \quad \text{and} \quad \frac{a_1}{a_i} = u_i + \frac{u_{i-1}}{N} < u_i + \epsilon.$$

Comparison of the statement of Theorem 1 with inequality (5) permits two corollaries to be obtained.

*Corollary 1.* For  $i \geq 2$  and for any  $a_0, a_1$  such that Euclid's algorithm does not end after  $i - 1$  divisions the inequality  $a_1/a_i \geq u_i$  holds. At the same time it is possible to choose  $a_0$  and  $a_1$  such that Euclid's algorithm does not end after  $i - 1$  divisions and  $a_1/a_i < u_i + 1$ .

*Corollary 2.* The estimate for the number of divisions  $m \leq c_q n_q(a_1)$  admits of localization, that is,  $a_1/a_{c_q+1} \geq q$  if and only if

$$u_{c_q+1} \geq q. \quad (6)$$

Returning to the estimate  $m \leq 5n_{10}(q_1)$ , we see that it does not permit localization:  $u_6 = 8 < 10$ . The estimate  $m \leq 2n_2(a_1)$  permits localization since  $u_3 = 2$ . We give a list of all the values of  $q$  not exceeding 10 for which estimate (3) permits localization: 2, 3, 5, 7, 8.

*Theorem 2*

The estimate  $m \leq c_q n_q$  permits localization if and only if for some natural  $t$

$$\left( \frac{1 + \sqrt{5}}{2} \right)^{t-1} < q \leq u_{t+1}.$$

In this case  $c_q = t - 1$ , that is,  $m \leq (t - 1)n_q(a_1)$ .

The proof follows from corollary 2 and the inequality

$$\left( \frac{1 + \sqrt{5}}{2} \right)^{t-1} < u_{t+1} < \left( \frac{1 + \sqrt{5}}{2} \right)^t,$$

valid for all natural  $t$ .

*Theorem 3*

Let the estimate  $m \leq c_q n_q(a_1)$  not permit localization. Then it is unimprovable in the following sense: we can choose  $a_0, a_1$  such that the application to them of Euclid's algorithm requires exactly  $c_q n_q(a_1)$  divisions.

*Proof.* By Theorem 2 we can find a natural  $t$  such that

$$u_t < q < \left( \frac{1 + \sqrt{5}}{2} \right)^{t-1}.$$

We choose  $a_0 = u_{t+1}, a_1 = u_t$ . Then  $n_q(a_1) = 1$ .  $c_q = [\log_{(1+\sqrt{5})/2} q] + 1 = t - 1$ ; the number of divisions is  $t - 1$ .

*Theorem 4*

Let the estimate  $m \leq c_q n_q(a_1)$  permit localization. Then it is improvable: the inequality  $m < c_q n_q(a_1)$  is satisfied.

*Proof.* Let  $q^{s-1} \leq a_1 < q^s$  for some natural  $s$ . We proceed by induction with respect to  $s$ :

1)  $s = 1$ ; using (6) and (1), we obtain

$$u_{c_q+1} \geq q > a_1 \geq u_{m+1},$$

from which  $c_q > m$ , which is what is required;

2)  $s > 1$ ; if  $c_q > m$ , then there is nothing to prove; otherwise, since the estimate permits localization, we have  $a_{c_q+1} < q^{s-1}$ .

By the inductive hypothesis

$$m - c_q < c_q n_q(a_{c_q+1}),$$

from which we obtain

$$m < c_q(n_q(a_{c_q+1}) + 1) \leq c_q n_q(a_1).$$

The proof is complete.

2. From the inequality  $a_i > 2a_{i+2}$  it follows that the passage from the pair of numbers  $a_i, a_{i+1}$  to the pair  $a_{i+1}, a_{i+2}$  reduces the total number of digits in the binary formula for the numbers by at least 1, that is, at each step of Euclid's algorithm clearly 1 bit of the memory carrying out this algorithm is freed. The memory freed can be occupied by other calculations. Some algorithms are known which are executed step by step in parallel with Euclid's algorithm, for example the construction for two integers  $a_0$  and  $a_1$  of integers  $s$  and  $t$  such that  $a_0s + a_1t = \text{GCD}(a_0, a_1)$ . To obtain  $s$  and  $t$  we construct in succession  $s_0, t_0; s_1, t_1; \dots$  such that  $a_0s_i + a_1t_i = a_i$ . It is obvious that  $s_0 = t_1 = 1, s_1 = t_0 = 0$  and that for  $i = 2, 3, \dots, m$  we have

$$s_i = (-1)^i Q_{i-2}(q_2, \dots, q_{i-1}), \quad t_i = (-1)^{i+1} Q_{i-1}(q_1, \dots, q_{i-1}).$$

A particular case of this algorithm is the algorithm for the inversion of a natural  $a$  in the field of residues with respect to the prime modulus  $p$  for  $a < p$ :  $ps + at = 1$ , implies  $at \equiv 1 \pmod{p}$ , here the value of  $s$  is of no interest.

We estimate the memory capacity necessary for the application of the last algorithm. Let the binary system be chosen for recording the numbers. It will be shown that  $2n_2(p) + 4$  places are sufficient to solve the problem. Retaining the system of notation introduced at the beginning of the paper, we consider that  $a_0 = p, a_1 = a$ . Theorem 5 plays a basic role in deriving the estimate.

#### Theorem 5

For  $i = 0, 1, \dots, m$  the inequalities  $n_2(|t_i|) + n_2(a_i) \leq n_2(a_0) + 1, n_2(|t_i|) + n_2(q_i) + n_2(a_{i+1}) \leq n_2(a_0) + 2$  are satisfied.

*Proof.* Using the fact that  $a_0 = Q_m(q_1, \dots, q_m), |t_i| = Q_{i-1}(q_1, \dots, q_{i-1}), a_{i+1} = Q_{m-i-1}(q_{i+2}, \dots, q_m)$ , we have

$$\begin{aligned} n_2(|t_i|) + n_2(a_i) &= ([\log_2 |t_i|] + 1) + ([\log_2 a_i] + 1) \\ &\leq \log_2 |t_i| + 2 = \log_2 Q_{i-1}(q_1, \dots, q_{i-1}) Q_{m-i}(q_{i+1}, \dots, q_m) + 2 < \log_2 a_0 + 2. \end{aligned}$$

Since  $n_2(|t_i|) + n_2(a_i)$  is an integer,  $n_2(|t_i|) + n_2(a_i) \leq [\log_2 a_0] + 2 = n_2(a_0) + 1$  is satisfied. Also

$$\begin{aligned} n_2(|t_i|) + n_2(q_i) + n_2(a_{i+1}) &\leq \log_2 |t_i| q_i a_{i+1} + 3 \\ &= \log_2 Q_{i-1}(q_1, \dots, q_{i-1}) q_i Q_{m-i-1}(q_{i+2}, \dots, q_m) \leq \log_2 a_0 + 3, \end{aligned}$$

and as before we obtain

$$n_2(|t_i|) + n_2(q_i) + n_2(a_{i+1}) \leq [\log_2 a_0] + 3 = n_2(a_0) + 2.$$

The theorem is proved.

Dividing "at the corner"  $a_i$  by  $a_{i+1}$  it is possible to obtain the partial quotient  $q_{i+1}$  and the remainder  $a_{i+2}$  at the place where  $a_i$  was situated: the places occupied by  $a_i$  are obviously sufficient for this. For the calculation of  $|t_{i+2}| = q_{i+1}|t_{i+1}| + |t_i|$  we use the location occupied by  $|t_i|$  and  $q_{i+2}$ : the digits of the number  $q_{i+1}$  beginning with the lowest in the calculation of the product "by the column" become unused one after the other. If the storage of the algorithm being satisfied is this order sequence of binary digits, then it is desirable that each of the numbers considered occupy several consecutive places. For even  $i$  the numbers considered may be arranged as follows:

$$\underbrace{\overleftarrow{|t_i|} \overrightarrow{\alpha a_i}}_{n_2(a_0)+2 \text{ places}} \quad \underbrace{\overleftarrow{a_{i+1}} \alpha \overrightarrow{|t_{i+1}|}}_{n_2(a_0)+2 \text{ places}} \tag{7}$$

The superscript arrow  $\rightarrow$  means that the digits of the number go in succession (from left to right) beginning with the highest order digit, the arrow  $\leftarrow$  denotes the opposite order; the letter  $\alpha$  everywhere denotes groups of figures of no interest. For odd  $i$  the quantities with subscripts  $i$  and  $i + 1$  change places.

The transformation of the content of the first  $n_2(a_0) + 2$  binary digits in (7) for the transition from quantities with subscript  $i$  to quantities with subscript  $i + 2$  proceeds as follows:

$$\begin{aligned} & \overleftarrow{|t_i|} \alpha \overrightarrow{q_{i+1}} \alpha \overrightarrow{a_{i+2}} \\ & \overleftarrow{|t_i|} \alpha \overleftarrow{q_{i+1}} \overrightarrow{a_{i+2}} \\ & \overleftarrow{|t_{i+2}|} \alpha \overrightarrow{a_{i+2}} \end{aligned}$$

Theorem 5 guarantees that there are sufficient places for this transformation.

If the last value of  $|t_m|$  is on the right (that is,  $m$  is odd), then  $t_m$  is a negative number and to find the element inverse to  $a$  it is also necessary to calculate  $|t_m|$  from  $p$ . However, this fact by no means compels us to remember the value of  $p$  to the end of the calculations: it is easy to see that  $p = t_{m+1}$ .

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